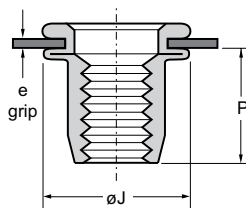
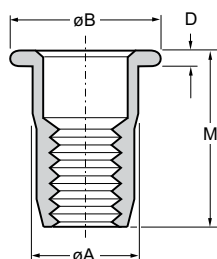




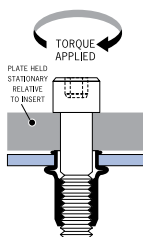
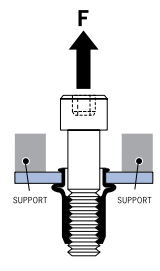
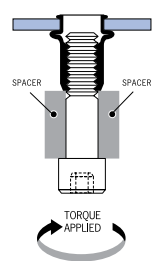
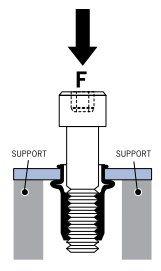
English	Français	Deutsch	Italiano	Español
Large flange	A collerette	Flachkopf	Flangiato	Ala ancha
Splined body	Fût cannelé	Gerändelter Schaft	Corpo zigrinato	Cuerpo estriado
Low carbon steel*	Acier bas carbone*	Stahl*	Acciaio a basso tenore di carbonio*	Acero bajo en carbono*
Zinc plated	Revêtement zingué	Verzinkt	Zincato	Zincado
Clear trivalent passivated	Passivation claire trivalente	Klar chromatiert, Cr6-frei	Passivazione chiara trivalente	Pasivado claro trivalente

* : DIN EN 10263-2 Qst 34-3, BS EN/DIN 10263-2 C8C, Werkstoff 1.0213, SAE 1008



Thread filetage / Gewinde / filetto / rosca	e (grip)			ØA	ØB	D	ØJ	M	P	Part No/ref
	min.	max.								
M3 x 0.5	0.25	2.00	5.0	4.95	8.2	0.75	7.4	10.5	6.0	09408-72314
M4 x 0.7	0.25	3.00	6.0	5.95	9.2	0.75	8.8	11.5	7.1	09408-72415
	3.00	4.50						13.0		09408-72417
M5 x 0.8	0.25	3.00	7.0	6.95	10.2	1.00	10.2	13.0	7.9	09408-72517
	3.00	5.50						15.5		09408-72520
M6 x 1.0	0.50	3.00	9.0	8.95	13.2	1.50	12.7	16.0	9.4	09408-72621
	3.00	5.50						18.5		09408-72623
M8 x 1.25	0.50	3.00	11.0	10.95	16.4	1.50	15.0	17.5	11.0	09408-72822
	3.00	5.50						20.0		09408-72825
M10 x 1.5	0.50	3.50	13.0	12.95	18.9	2.25	17.5	22.0	14.5	09408-72028
	3.50	6.00						25.0		09408-72031

all dimensions in mm / en millimètres / alle Maße in mm / in millimetri / en milímetros

Thread filetage / Gewinde / filetto / rosca	 Recommended max. torque Nm max.	 Pull-out* kN	 Torque-to-turn* Nm min.	 Push-out* kN
M3 x 0.5	1.5	4.2	1.1	1.8
M4 x 0.7	5.1	5.5	2.2	2.9
M5 x 0.8	7.9	8.0	3.4	4.2
M6 x 1.0	12.4	10.8	4.7	6.5
M8 x 1.25	32.0	12.5	6.8	7.9
M10 x 1.5	45.0	17.3	16.7	10.7

* Values shown are typical and should be validated in the application / Les valeurs indiquées sont typiques et doivent être validées dans l'application / Die angegebenen Werte sind typisch und müssen in der Anwendung validiert werden / I valori riportati sono tipici e devono essere convalidati nella applicazione / Los valores mostrados son típicos y deben ser validados en la aplicación